

## Complexity Economics and Agent-Based Modelling (F000982)

**Course size** *(nominal values; actual values may depend on programme)*

**Credits 6.0**

**Study time 180 h**

**Course offerings and teaching methods in academic year 2025-2026**

A (semester 2)

English

Gent

group work

lecture

seminar

independent work

**Lecturers in academic year 2025-2026**

Correa da Rocha, Luis Enrique

EB21

lecturer-in-charge

**Offered in the following programmes in 2025-2026**

Master of Science in Economics

6

A

Master of Science in Economics (Double Degree)

6

A

Master of Science in Physics and Astronomy

6

A

Exchange programme in Economics and Business Administration

6

A

**Teaching languages**

English

**Keywords**

complex systems; complexity economics; computational modelling; agent-based modelling; data visualisation; machine learning; human behaviour; socio-economic systems; Python.

**Position of the course**

This course introduces fundamental computational tools and algorithms for complexity economics, and aims to guide students in the design and application of computational modelling and data techniques to mechanistically study social and economic problems. The course focuses on topics of agent-based modelling, regression and the connection between them for model validation. It provides a gentle introduction to computational modelling techniques, complementing the training in econometrics, statistics, and network science.

**Contents**

The course covers a spectrum of computational modelling and complex data techniques relevant to study socio-economic systems and validate agent-based models. The course is divided in three parts.

### **Part 1. Fundamentals of Complexity Economics.**

This part introduces elementary concepts related to computational complexity economics. It starts with a gentle introduction to complex systems, computational modelling and numerical simulations, followed by the basics of Python programming language. Some methods and computational tools for data processing are also covered.

### **Part 2. Agent-based Modelling.**

This part introduces the framework of agent-based modelling, including the classic models and computational techniques. The concepts of agents, grids, interaction rules, spatial and temporal heterogeneity will be discussed in the context of social and economic problems.

### **Part 3. Data.**

This part introduces fundamental regression techniques for data analysis,

combining agent-based modelling and data to study complex social and economic systems.

### **Initial competences**

Strong quantitative mindset, mathematical knowledge of probability and statistics, including probability distributions/histograms, matrices, vectors, computer literacy, and familiarity (basic to medium level) with one advanced computer programming language (e.g. Python, R, C/C++, Matlab, Java, or Scilab). Willingness to learn Python from basic to medium level is expected. Consult the course instructor to clarify expectations regarding the expected technical knowledge.

### **Final competences**

- 1 Identify and critically analyse socio-economic problems using computational methods
- 2 Identify mechanisms and design agent-based models of socio-economic systems
- 3 Design and implement computational complexity economics projects using Python programming language and relevant packages
- 4 Organise and manage collaborative computational projects
- 5 Make professional and persuasive computational economics reports, oral presentations, and peer-assessments

### **Conditions for credit contract**

Access to this course unit via a credit contract is determined after successful competences assessment

### **Conditions for exam contract**

This course unit cannot be taken via an exam contract

### **Teaching methods**

Group work, Seminar, Lecture, Practical, Independent work

### **Extra information on the teaching methods**

Enquiry-based learning. Teaching and learning are student-centred. Lectures and workshops include group work, and workshops include guided self-study.

### **Study material**

Type: Handbook

Name: Agent-based Modelling in Economics. John Wiley & Sons

Indicative price: € 55

Optional: no

Language : English

Author : Lynne Hamill, Nigel Gilbert

ISBN : 978-1-11894-552-0

Number of Pages : 246

Online Available : Yes

Available in the Library : Yes

Available through Student Association : No

Usability and Lifetime within the Course Unit : one-time

Usability and Lifetime within the Study Programme : one-time

Usability and Lifetime after the Study Programme : occasionally

Additional information: This book is mandatory for the 1st assignment. Available online for free.

Type: Handbook

Name: Introduction to Scientific Programming with Python. SpringerOpen

Indicative price: Free or paid by faculty

Optional: no

Language : English

Author : Joakim Sundnes

ISBN : 978-3-03050-356-7

Number of Pages : 157

Online Available : Yes

Available in the Library : No

Available through Student Association : No

Usability and Lifetime within the Course Unit : regularly

Usability and Lifetime within the Study Programme : regularly

Usability and Lifetime after the Study Programme : regularly

Additional information: This book is freely available online

#### Type: Slides

Name: Lecture Slides

Indicative price: Free or paid by faculty

Optional: no

Language : English

Number of Slides : 10

Available on Ufora : Yes

Online Available : Yes

Available in the Library : No

Available through Student Association : No

Additional information: Slides available before the Lecture. Slides cannot be shared without prior approval by the course leader.

#### Type: Other

Name: Python notebooks

Indicative price: Free or paid by faculty

Optional: no

Additional information: Python notebooks with lab exercises. They must not be distributed without prior approval by the course leader.

#### References

- L Hamill & N Gilbert (2016) Agent-Based Modelling in Economics. Wiley.
- C N Knaflitz (2015) Storytelling with Data: A Data Visualization Guide for Business Professionals. Wiley.
- J Sundness (2020). Introduction to Scientific Programming in Python. SpringerOpen

#### Course content-related study coaching

Individual and group support via appointment.

#### Assessment moments

continuous assessment

#### Examination methods in case of periodic assessment during the first examination period

#### Examination methods in case of periodic assessment during the second examination period

#### Examination methods in case of permanent assessment

Oral assessment, Peer and/or self assessment, Assignment

#### Possibilities of retake in case of permanent assessment

examination during the second examination period is not possible

#### Extra information on the examination methods

- 1<sup>st</sup> summative assessment around week 6
- 2<sup>nd</sup> summative assessment around week 12
- 3<sup>rd</sup> summative assessment around week 13

##### 1st assignment

Individual presentation

Brief description: Mini-lecture

##### 2nd assignment

Group presentation

Brief description: Each student will develop an agent-based model to study a real-world socio-economic problem. S/he will design and implement the model computationally and make a critical analysis to get socio-economic insights.

##### 3rd assignment

Short report

Brief description: Each student will write a short-report (extended abstract) of the project of the 2nd assignment.

#### Calculation of the examination mark

Final mark =  $a*0.4 + b*0.4 + c*0.2$

- The pass mark is 10 for all parts of the assessment.
- Active participation in the group project and presentation is mandatory. If not, individual marks can be reduced.
- Deadlines must be respected. If not, marks can be reduced.

## **Facilities for Working Students**

Lab attendance is not mandatory. Online feedback.